# BF Tracks (v1.0)

# 1. Description

The BF Tracks plugin searches through bftracks and displays player info to IRC.

This plugin allows you to retreive player information from <u>http://www.bftracks.net</u> and <u>http://vietnam.bftracks.net</u>. You can get ranking information or live player information. There is also an longer search useful for clan listings.

# 2. Configuration

The configuration file for this plugin is system/BFTracks/BFTracksConfig.xml

# 2.1. commandBF

The command to get a player ranking for BF. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBF authLevel="none" output="channel">!bf</commandBF>

## 2.2. commandBFLive

The command to get live player information for BF. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBFLive authLevel="none" output="channel">!bflive</commandBFLive>

## 2.3. commandBFClanList

The command to get a clan listing for BF. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBFClanList authLevel="none" output="pm">!bfclanlist</commandBFClanList>

#### 2.4. commandBFV

The command to get a player ranking for BFV. You can set the authLevel to control who is allowed to access the command.

The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBFV authLevel="none" output="channel">!bfv</commandBFV>

#### 2.5. commandBFVLive

The command to get live player information for BFV. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBFVLive authLevel="none" output="channel">!bfvlive</commandBFVLive>

#### 2.6. commandBFVClanList

The command to get a clan listing for BFV. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

<commandBFVClanList authLevel="none" output="pm">!bfvclanlist</commandBFVClanList>

#### 2.7. commandBFAllLive

The command to get live player information for both BF and BFV. You can set the authLevel to control who is allowed to access the command. The output is used to define where the output from the command will go.

- authLevel ANY, ADMIN, MASTER, TRUSTED, NONE
- output CHANNEL, PM, NOTICE

```
<commandBFAllLive authLevel="none" output="pm">!alllive</commandBFAllLive>
```

#### 2.8. maxResults

Sets how many lines to return for the different query types.

- **playerInfo** player ranking result length
- **liveInfo** live player information result length
- **clanListInfo** clan listing result length

<maxResults playerInfo="3" liveInfo="5" clanListInfo="30"/>

# 2.9. playerInfo

How the output for the player and clanlist ranking will appear. The colours and formatting are explained in the <u>Output</u> Formatting page.

- **\$name** the name of the player
- \$ranking their ranking position
- **\$points** their points in the system
- **\$url** url to their page in the system

```
<playerInfo>$DARK_GREEN$name$NORMAL :: [$BOLD$BLUE$ranking$NORMAL]($DARK_GREEN$points$NORMAL
points) :: $UNDERLINE$OLIVE$url</playerInfo>
```

## 2.10. liveInfo

How the output for the live info will appear. The colours and formatting are explained in the Output Formatting page.

- **\$name** the name of the player
- **\$score** current score
- **\$kills** current kills
- **\$deaths** current deaths
- **\$server** name of the server
- **\$ip** ip of the server
- **\$map** current map

```
<liveInfo>$DARK_GREEN$name$NORMAL[$BLUE$BOLD$score$NORMAL/$DARK_GREEN$kills$NORMAL/$RED$deaths$NORMAL]
::
$OLIVEServer: $BOLD$server$NORMAL IP: $REVERSE$ip$NORMAL:: $DARK_GRAYMap:
```

```
$UNDERLINE$map</liveInfo>
```

# 3. Commands

#### 3.1. Show BF player stats

Command: !bf Description: Shows the player stats from bftracks.net Auth Level: none Where to give command: channel Outputs to: channel Example(s): • !bf deaded

#### **3.2. Show live BF player information**

Command: !bflive Description: Shows the players that are online according to the bftracks.net system Auth Level: none Where to give command: channel Outputs to: channel Example(s): • !bflive deaded

#### **3.3. Show BF clan stats**

Command: !bfclanlist Description: Shows a longer list of player stats from bftracks.net - best used with a clan tag Auth Level: none Where to give command: channel Outputs to: pm Example(s):

- !bfclanlist [KsR]
- !bfclanlist [LK]

#### **3.4. Show BFV player stats**

Command: !bfv Description: Shows the player stats from vietnam.bftracks.net Auth Level: none Where to give command: channel Outputs to: channel Example(s):

• !bfv deaded

# 3.5. Show live BFV player information

Command: !bfvlive Description: Shows the players that are online according to the vietnam.bftracks.net system Auth Level: none Where to give command: channel Outputs to: channel Example(s):

• !bfvlive deaded

## 3.6. Show BFV clan stats

Command: !bfvclanlist
Description: Shows a longer list of player stats from vietnam.bftracks.net - best used with a clan tag
Auth Level: none
Where to give command: channel
Outputs to: pm
Example(s):

!bfvclanlist [KsR]

• !bfvclanlist [LK]

## 3.7. Show live BF and BFV player information

Command: !alllive Description: Shows the players that are online according to the bftracks.net AND vietnam.bftracks.net system Auth Level: none Where to give command: channel Outputs to: channel Example(s): • !alllive deaded

# 4. Change History

v1.0 First Version by <u>DeadEd</u>
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